

KLAUS TEUBER

CATAN

TRADERS & BARBARIANS

EXPANSION

COMBINING RIVERS OF CATAN WITH BARBARIAN ATTACK

SETUP

- Return 2 hills, 1 forest, 2 pastures, 2 mountains, and the desert to the box. They are not used in this scenario.
- Place the castle and river tiles in the positions shown.
- Collect 1 hill, 2 forests, 2 pastures, and 2 fields. Randomly place them in the grey coastal area of the board.
- Collect 1 forest, 2 fields, and 1 mountain. Randomly place them in the white inner areas.
- Place the number discs and starting barbarians as shown.



RULES

The game is played normally, using all the rules from both scenarios, with the following changes:

- The Poor Catanian tile does not provide negative VPs.
- The hex with the number 2 disc and the number 12 disc produces and receives a barbarian when either of those numbers is rolled.

WINNING THE GAME

If you have **12 or more VPs** at any point during your turn, the game ends and you are the winner!

